Platformer

Design Document by Joel Draper

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# Revisions

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| --- | --- | --- | --- |
| *Version* | *Author* | *Dates* | *Comments* |
| 0.1 | Joel Draper | 26th April 2015 | First Edition |
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# Type Conventions

Underlined Size 16 Snap ITC symbolises section titles

Underlined Size 14 Snap ITC symbolises sub section titles

All other text is written in Size 11 Calibri

*Size 11 Calibri in Italics* represents important information, usually a table section title.

# Synopsis

A Platform Puzzle game where you travel through multiple areas inspired by Costa Rican scenery and culture.